Designing a Learning Encounter

Learning Objectives

- Identify models for clinical teaching
- Construct the basic elements that make up a learning encounter
- *Design* a learning encounter by implementing the appropriate teaching strategies at the appropriate time. (Choose your own adventure activity)

Step	Actions	Tips
Before the learning encounter Timing: This step can occur any time before	 Establish relevant learning goals 	Ask the students about their background, life experience, or motivation to help establish relevant learning goals. Discuss expectations and how you measure success. (Verbal learning contract)
the learning encounter; it does not have to occur directly beforehand.	 Introduce new knowledge 	Provide resources related to relevant clinical cases, such as journal articles, data or evidence gathered from a previous observation. Assign roles and set expectations for each learning encounter.
During the learning encounter Timing: This step is the part of learning that is observed. Before starting the learning encounter check that the time is right for you, the student and the patient so that there will be minimal external distractions. (Lake & Ryan, 2004, p. 528)	 Provide opportunity to practice Allow learners to apply their knowledge / skills 	 Provide opportunities to practice in a safe environment first like a case-based discussion or simulation. You can ensure the student is ready to have greater responsibility by: Asking questions to check for understanding, (Lake & Ryan, 2004, p. 643) Model a skill and have the student explain the process and what they observed to you afterwards. (Irby & Wilkerson, 2008, p. 385) Patient Presentation – be attentive, by limiting distractions/interruptions, offering eye contact and non-verbal encouragement. Prompt student to extend their knowledge by making a differential diagnosis or creating a treatment plan. (Stickrath, Aagaard, & Anderson, 2013, p. 326)
After the learning encounter Timing: This step does not have to occur directly after the learning if time does not allow. However it is	Encourage reflection	Discuss negative and positive aspects of the learner's performance. If possible deliver feedback in written form. Establish next steps with student. Skills successfully obtained will lay the foundation for future learning encounters or self-directed learning. (Usatine, Nguyen, Randall, & Irby, 1997, p. 768)

a critical step if learnin is to occur.	9		
Actions	Examples from the Literature		
• Establish relevant	"If an attending learns that one of his or her medical students spent five years working in		
learning goals	Sub-Saharan Africa, the attending may adjust the approach he or she uses to teach that		
	student about tuberculosis" (Stickrath et al., 2013, p. 323).		
Introduce new			
knowledge	"Select appropriate patients to match students' abilities and giving students brief histories		
	of the patients' cases [] before patient encounters. [This] helps student perform more		
	focused histories and physical examinations" (Usatine et al., 1997, p. 768).		
Provide	Bedside teachers "were deliberate in the selection of educationally valuable and newly		
opportunity to	admitted patients and those requiring medical decision making" (Gonzalo et al., 2013, p. 418).		
practice			
Allow learners to	"The teacher can also invite other team members to inspect the areas of interest during the		
apply their	presentation; for example, as the presenting trainee describes a skin rash, the rest of the		
knowledge / skills	team can look at it" (Stickrath et al., 2013, p. 324).		
Encourage	"The teacher could recommend 'learning more about the causes of acute monoarthritis and		
Reflection	how to differentiate among them' instead of 'reading more about acute gout'" (Stickrath et		
	al., 2013, p. 326).		
	"The key to feedback is going beyond the praise to specific descriptive comments about a		
	learner's performance" (Irby & Wilkerson, 2008, p. 386).		

Examples from the Literature

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